



hisae 'Jo' watanabe

Background/Digital Painter

Hisae 'Jo' Watanabe  
Los Angeles, CA

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### Job Target:

- Background / Digital Painter

### Skills:

- Digital painting for concept illustration, 3D texturing, and production backgrounds
- Quick production of character, prop, and environment concept sketches and model sheets
- Detailed illustrated renderings in wide range of media (pencil, pen, marker, paint, digital)
- Traditional character maquette fabrication

### Work History:

- **2005 March-Present:** Background Painter. Warner Bros. Animation (Loonatics Unleashed)  
Background painting and color keys
- **2004 March-2005 January:** Concept Artist, Method Games (Sony PSP Title)  
Character design, environment layouts/color keys, and texturing
- **2003 October-December:** Contract Production Illustrator, PDI/DreamWorks (Madagascar)  
Prop design and texture painting
- **2003 February-April:** Contract Production Illustrator, PDI/DreamWorks (Shrek 2)  
Prop design and environment color keys
- **2003 February-Present:** Freelance Concept Artist/Illustrator, FIC of America  
Designed and textured video game characters and vehicles for ATI Radeon and Intel/AMD motherboard product packaging
- **2002 June - September:** Intern, Wild Brain
- **2001 July-Present:** Freelance Illustrator, SpaceWorks Engineering, Inc.  
Created conceptual illustrations of various space launch vehicles for NASA NAIC and MSFC

### Education:

- **2000 - 02:** Graduated from the Academy of Art College in San Francisco with a BFA in Illustration/Concept Design, 3.8 GPA
- **1998 - 99:** Attended Pasadena City College Art Department in Los Angeles
- **1996:** Completed an additional year of post-graduate thesis work at Nusashino Art College
- **1995:** Graduated from Nusashino Art College, Tokyo, Japan, Fine Art Department (Attained associate degree)

### Art Exhibitions:

- **1996:** Individual exhibition, Ginza, Japan
- **1996:** Group exhibition in Tokyo, Japan
- **1995:** Group exhibition in Tochigi, Japan
- **1995:** Graduation exhibition in Nusashino Art College
- **1995:** Accepted for general exhibition in Karasuyama Art Museumn

### References (contact information available upon request):

- Ron Myrick, Warner Bros. Animation, Producer
- Michael John, Method Games, President
- Kendal Cronkhite, PDI/DreamWorks, Art Director

Portfolio/Resume also available online at: [www.alieninthebox.com/jo/](http://www.alieninthebox.com/jo/)